



**'Dodge The Music' In Critically Acclaimed 'Soundodger 2' Playing  
Its Tunes On STEAM™ Starting April 10<sup>th</sup>  
*Featuring Amazing Audiovisual Gameplay!***

Austin, Texas, March 27<sup>th</sup>, 2023: Indie game developer and publisher **Studio Bean** is proud to announce April 10<sup>th</sup> as the official release date of **Soundodger 2**, an experimental dodge-em-up music game turning songs into a choreographed dance of bullets, lasers, and challenges to weave through to survive. Currently in *Early Access* via STEAM™, the game has received impressive user reviews and above-average scores as the successor to the Award-Winning *Soundodger+* (2013) but is bigger, better, and dodgier than before. The latest entry in the series impresses with an all-new selection of songs from acclaimed musicians and adds a fully featured level editor to implement and tailor your music.

Release Trailer:

<https://youtu.be/9e7DoIX11wE>

**Soundodger 2** has been rebuilt from the ground up to allow for amazing visuals and dense patterns accompanied by a host of incredible tunes from 15 Award-Winning composers featuring everything from thumping beats to beautiful serenades. Introductory players may gain an advantage with an integrated practice mode and helpful power-ups to help collect those elusive hearts as you learn to play. The game's Challenge Modes ask you to step up your game and perform under intense scenarios, balancing mirror images of yourself, guiding a trail of followers, dodging arena-filling giant bullets, and much more. You can introduce chaos with game mods to make bullets gigantic, speed the music up, turn on gravity, fail in one hit, and other interesting rules. With multiple difficulty levels for each song, you can progress through the game at the most enjoyable pace. The all-new Level Editor makes crafting the level of your dreams easy and faster. Fans of *Soundodger+* will enjoy the Legacy support for older levels gives you access to hundreds of classic levels made by the community over the years.

# GAME PROMOTER

## KEY FEATURES

- 15 Musicians
- 40 Tracks
- 100+ Levels & Challenges
- Superb Powerups
- Level Editor
- Play Levels From Soundodger+

**Soundodger 2** is available via STEAM™

[https://store.steampowered.com/app/1400910/Soundodger\\_2/](https://store.steampowered.com/app/1400910/Soundodger_2/)

The official media kit is accessible here:

<https://www.dropbox.com/sh/gxtnfclbz2b9a88/AACHER0AlfO1FeB2q6yjTwCQa>

Journalists interested in further information or a STEAM™ key for evaluation may contact games specialist Hans Olsen by emailing [hans@gamepromoter.dk](mailto:hans@gamepromoter.dk) along with their credentials and channel links for verification. Members of the press are encouraged to check out the following Hotlinks for recent news and updates.

Developer Website	<a href="http://www.onemrbean.com/">http://www.onemrbean.com/</a>
Game Website	<a href="http://www.soundodger.com/">http://www.soundodger.com/</a>
Discord	<a href="https://discord.gg/soundodger">https://discord.gg/soundodger</a>
Twitter	<a href="https://twitter.com/onemrbean">https://twitter.com/onemrbean</a>
YouTube Channel	<a href="https://www.youtube.com/@onemrbean">https://www.youtube.com/@onemrbean</a>