



## Slay Demon Hordes In 'Black Dragon Mage' On STEAM™

### Challenging You To Survive An Action-Packed Roguelike Shooter

*Grow – Evolve – Perish - Rise Again!*

Indie game developer *Tom Nemec* publishing as *Datablob* on STEAM™ is proud to announce new details about his upcoming release of highly anticipated and popular action-roguelite survivors' shooter **Black Dragon Mage**, scheduled for an official worldwide release on PC via STEAM™ in March of 2024. Players assume the role of a lone mage, pitted against innumerable demonic hordes. Stranded in the Desert of Legion, after a teleportation scroll accident, the mage fights for survival. Armed with a varied elemental magic arsenal and a pick of up to three unique spells each run, the goal is to survive and beat the odds. Players can even hatch their very own dragon companion from an egg and ride it into battle as their ultimate weapon! Inspired by recent indie hits such as *Vampire Survivors*, *20 Minutes Till Dawn*, *Death Must Die*, *Brotato*, *ARPGs à la Diablo* and *Path of Exile*, as well as classics from the SNES® era - including a bomb mechanic inspired by *Bomberman*, **Black Dragon Mage** is a gorgeous fantasy-themed, top-down, action-roguelite shooter of the *bullet-heaven* subgenre.

Game Trailer:

<https://www.youtube.com/watch?v=gEwg9Jhulrk>

**Black Dragon Mage** can be experienced today in a free playable demo now available via STEAM™ and yet another updated demo will be released during the STEAM™ NextFest (Feb 5<sup>th</sup>). In the current demo, players have the chance to explore two exciting environments (*The Desert of Legion & Graveheart Hollow*) and four of the main weapons are unlocked; players are allowed to upgrade their element of choice: Fire, Ice, Void, and Lightning. Several meta-upgrades can be purchased in the Hall of Relics as a form of rogue-lite progression and combined by players on each new run. This could be a chance to let enemies turn into explosive mines upon their demise, or an ancient relic that boosts health upon level-up, and of course, a stylish clothing item for the protagonist. For instance, the "invisible hat" adds a chance to dodge incoming attacks and reveals the charming unkempt hairstyle of our protagonist.

# GAME PROMOTER

**Black Dragon Mage** is an easy to learn, yet hard to master and challenging game with snack-sized sessions leaving players with the “just one more round” feeling. Since you can upgrade your mage & weapons on every level-up and pick a unique combination of ARPG-style abilities, every run is bound to feel different in interesting ways. Every death is a new opportunity to experiment and improve your skills.

As a standout feature, the epic dragon companion takes on the energy of the main staff and serves as an ultimate attack. The dragon can be summoned temporarily, provided the mana bar is full from copious potion-chugging, and serves as an ace up your sleeve for sticky situations, such as being cornered by the hordes or trapped in a mosh pit of bullet hell projectiles and mobs. While airborne, mobs cannot reach the mage nor dragon - although projectiles still pose a serious threat.

Besides the unique dragon-riding ultimate attack, combat centers around player agency - attacks are manually aimed and players manage their ammo and timing carefully, similar to an ARPG. Spells can be defensive, magical, and offensive in nature and cast either on foot or dragonback. Managing up to three spell cooldowns whilst dodging enemies and other hazards in the midst of epic, horde-survival combat makes for exhilarating multi-tasking chaos.

**Black Dragon Mage** is available to Wishlist or Play via STEAM™

[https://store.steampowered.com/app/2207230/Black\\_Dragon\\_Mage/](https://store.steampowered.com/app/2207230/Black_Dragon_Mage/)

The official media-kit is available from here:

<https://drive.google.com/drive/folders/1rz1FGYYX5rtWTy4CHx09PU7RKhu9xy1B?usp=sharing>

Journalists interested in further information or a STEAM™ (Preview) key may contact games marketing specialist Hans Olsen by emailing [hans@gamepromoter.dk](mailto:hans@gamepromoter.dk) along with their credentials and channel links for verification. Members of the press are encouraged to check out the following Hotlinks for recent news and updates.

Developer Website <https://datablob.studio>

Twitter <https://twitter.com/datablobstudio>

# GAME PROMOTER

Discord

<https://discord.gg/j5urmaBkxf>

YouTube Channel

<https://www.youtube.com/@datablob>